

Sir Martin Frobisher Academy Weekly Lesson Plan **Reception**



Date: 27.04.2020-03.05.2020

Suggested Daily Timetable:

8:30-9:00	9:00-9:30	9:30-9:45	9:45-10:15	10:15-10.45	10.45-11.20
Wake up, have	Joe Wicks	Quick drink	Listening and	Drink, snack and	Literacy
breakfast, get	PE/Daily walk	break and get	turn taking	getting outside.	
washed and		things ready fun	games		
dressed		and games.			
11.20-11.55	11.55-1.00	1.00-1.30	1:30-2.30	2.30-3.00	3:00-3:15
Maths	Wash hands	phonics/letters	Exploration and	Drink, snack and	Share a story.
	Lunchtime		play	getting outside.	-

Nursery Rhyme of the week - Five little men in a flying

We would love all our Early Years children to learn a nursery rhyme a week during this time learning at home.

If you have internet access use this link to support learning: https://www.bbc.co.uk/teach/schoolradio/nursery-rhymes-five-little-men-in-a-flying-saucer/z6qgscw

This song can start at any number you wish up to 20.

FIVE little men in a flying saucer flew round the world one day.

They looked left and right but they didn't like the sight

So one man flew away.

FOUR little men in a flying saucer flew round the world one day. They looked left and right but they didn't like the sight So one man flew away.

THREE little men in a flying saucer flew round the world one day. They looked left and right but they didn't like the sight So one man flew away.

TWO little men in a flying saucer flew round the world one day. They looked left and right but they didn't like the sight So one man flew away.

ONE little man in a flying saucer flew round the world one day. He looked left and right but he didn't like the sight So one man flew away.

Literacy

Monday: Sing this week's nursery rhyme together. If you have internet access, then you can use the link provided. Draw and design your own flying saucer/spaceship. Label the different parts such as window, boosters, flames and buttons. Say the word you would like to write out loud first. Think about what sound the word starts with. What other sounds can you hear? Write them down.

If you have internet access you could look up some clip art pictures of spaceships OR you may have a story book at home all about space or aliens that you can look at for ideas.

Tuesday: Sing this week's nursery rhyme together. Can you think of any actions to go with each part of the song? Share with your family and practise together.

Begin by discussing what a planet is. Where are they? What do they look like? What colours are they? What are they called (see exploration and play activities for links to planet songs and the names of the planets)?

Draw and design your own planet. Think of what colours it will be. What shape will your planet be? Does it have to be round? What will be on your planet? Will anything live there such as aliens or a new kind of creature? Is there water, trees or plants? Label the different features of your planet. Name your planet!

Say the word you would like to write out loud first. Think about what sound the word starts with. What other sounds can you hear? Write them down.

If you have internet access you could look up some pictures of planets whether clip art or real-life photographs. OR you may have a story book at home all about space or aliens that you can look at for ideas.

Wednesday: Practise singing the nursery rhyme together. Can you remember the actions you made up to go with the song yesterday?

If you were to go into space on a rocket what 10 things would you take with you? Talk about

what you might need to take into space or maybe what things you would not leave behind? You might want to take a torch as it might be dark. Extra rocket fuel so you can make it back home. Your favourite teddy for bedtimes. Snacks so you don't get hungry. Write a list of the 10 things you would take. You could ask your family to join in too. I wonder if they will take the same things. You can also draw the items you would take.

Say the word you would like to write out loud first. Think about what sound the word starts with. What other sounds can you hear? Write them down.

Thursday: There are lots of strange looking aliens! Some have one head but 10 eyes. Some have three heads. An alien could have 4 arms and 4 legs. They might speak their own funny language. They could be blue, green orange, yellow or they may be able to change colour!

Design your own alien. Think about what you would like it to look like. Decide if it will be small or big. Will it be funny or scary? Talk about your ideas first then draw and label your picture.

Say the word you would like to write out loud first. Think about what sound the word starts with. What other sounds can you hear? Write them down.

If you have internet access you could look up some <u>clip art</u> pictures of aliens. OR you may have a story book at home all about aliens that you can look at for ideas — Aliens love underpants is a good book to look at!

Friday: Sing this week's nursery rhyme using your chosen actions.

Plan a tea party on the moon for the aliens. Draw pictures of the food you want at the party. What food do you think aliens would like? Star biscuits, rocket jelly, moon cheese. Write a list of the food that you need to prepare – this food can of course be pretend.

Say the word you would like to write out loud first. Think about what sound the word starts with. What other sounds can you hear? Write them down.

Phonics and letters

It is important to practise phonics sounds daily. You can do this at lots of different times across the day as well as during the specific time slot on the suggested timetable.

Note for parents: If you have **internet access** you can watch a short video on the link below that explains how the Read, Write, Inc programme works. This is the phonics program we use at Sir Martin Frobisher.

https://www.youtube.com/watch?v=IFyDwUKSw7Y

Each week we will make sure you know which sounds to focus on each day. In reception we a focusing on the set I sounds.

Monday Gather the flashcards from last week. Don't forget some sounds have two letters/sounds together – we call these best friends at Sir Martin Frobisher. You should have the following flashcards.

m a s d t l n p g o c k u b f e l h sh r

Starter: Begin by practising these sounds – complete a time trial and see how quickly you can say the sounds. If you don't get the sounds straight away, then put them to the back or to one side and come back to them. **Main activity:** Today the focus is to blend words orally together and to make words using the flashcards. You would have used this format already. You will notice some words are the same as last week – this is done to develop fluency.

Today the words you will blend orally and make are pin, pat, sit, sat, pad.

You will not need the flashcards for this first task – just your child's listening skills.

- 1. Say the sounds in an exaggerated manner to your child 'p-i-n'. Pause after you have sounded it out and allow time for your child to 'jump-in' and say the whole word if they can.
- 2. Then say the sounds followed by the whole word 'p-i-n, pin'.
- 3. Repeat this for each of the words above using 'my turn', 'your turn'. You child will be familiar with this phrase.

Next collect the flashcards for the sounds 'a s d t p i'. Place each of today's 6 letters in front of your child so that they can see them all. You will need to model this task first.

1. Say the word 'pin 'out loud then make the word in front of you by selecting the correct letters.

- 2. Show how you are going to check the sounds are in the correct order. Point to each sound and say it out loud 'p-i-n'.
- 3. Then move your finger from left to right underneath all the letters and say 'pin'.

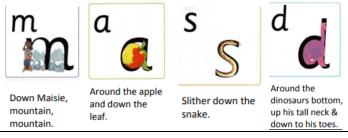
Ask your child to try this task giving them the words to make from the list above.

Parent note: If your child finds making the words with the flashcards difficult then go back to the blending activity and practise with your child blending the words orally.

Tuesday

Starter: Sounds hunt! Hide 6 of the sounds around your home. Go on a sound hunt and see how quickly you can find each sound. Can you say the sounds as you find them? Once you have found them all, practise them again together.

Main activity: Today's focus is going to be on writing some of the letters correctly. You will need a piece of paper and something to write with. You can also do this activity with paint and paper or chalk outside. **Parents:** Below you will see the letters that you are going to help your child practise today. You will also see a rhyme underneath each sound. These are the rhymes taught to your child to help them to remember how to form each letter. Please use these when practising.



Wednesday

Starter: Choose 6 flashcards to place around a room in your home (parents you may like to pick 6 that you know your child needs to practise). Say one of the sounds around the room. Your child is to move and stand next to the given sound. Repeat this for each sound. You can to one sound more than once.

Main activity: Select the letters 'a s d t i p' from the set. Practise these 6 sounds.

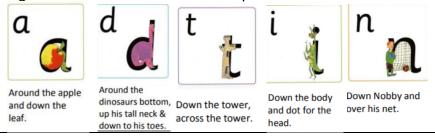
This session will be in the same format as Monday's.

Today the words you will blend orally and make are pat, tip, dip, pit, it.

Thursday

Starter: Begin by practising these sounds – complete a time trial and see how quickly you can say the sounds. If you don't get the sounds straight away, then put them to the back or to the side and come back to them.

Main activity: Today's focus is going to be on writing some of the letters correctly. You will need a piece of paper and something to write with. You can also do this activity with paint and paper or chalk outside. **Parents:** Below you will see the letters that you are going to help your child practise today. You will also see a rhyme underneath each sound. These are the rhymes taught to your child to help them to remember how to form each letter. Please use these when practising. Please note some sounds will be repeated.



Friday

Starter: Sound noughts and crosses. Draw a 3x3 grid then select 9 sounds to write in each box created. Choose who is going to be noughts and who is going to be crosses. As you play the game you can only win the square if you say the sound correctly that you can see Once you have said the sound you can hen draw your nought or cross inside. Remember the idea of the game is to win three squares in a row.

Main activity: Select the letters 'm a s i n p' from the set. Practise these 6 sounds.

This session will be in the same format as Monday's.

Today the words you will blend orally and make are map, pan, pip, Sam, nip.

Maths

Monday

Warm up task: Use the number flash cards from last week to practise recognising numbers 1-20.

Main task: Make a timetable together about your day/week at home. Think about key events throughout the day such as breakfast, brushing teeth, lunch and bath time. Make a visual timetable together asking your child to check

that the events are in the correct order. You can draw pictures or write down the events. Use language such as before, after, later, next.

Tuesday

Warm up task: How quickly an you place numbers 1-10 then 1-20 in order?

Main task: Today you are going to think about time and develop an understanding that time can be different. Find a timer. If you have more than one kind of timer this will be helpful such as a clock, phone timer, watch, stopwatch. You can choose a timer and see how may things you can do during a period of time e.g. how many star jumps can you do in 10 seconds? How many toys can you put in the box in 20 seconds? Repeat this for different periods of time. After each task ask your child if they thought it was a long time or a short time? Why?

Wednesday

Warm up: Count forwards and backwards to 10 then 20.

Main task: Set up an obstacle course inside or outside. You could place objects to put in boxes, cushions to jump over, a chalk line outside to walk along, tin foil balls to aim and throw – choose what works for you. You will hopefully find making the obstacle course together a fun activity.

Next collect a timer whether on the phone or a watch. You could just count! See if you can complete your obstacle course in a given time such as I minute. Repeat this. You can also time to see how fast you are and try to get quicker each time.

Thursday

Warm up task: Hidden numbers. Hide numbers 1-10/1-20 around the room/home. Go on a number hunt to see how many numbers you can find.

Main task – Goal! Create a mini goal inside or outside. If you make it inside, then make sure you use a soft ball or maybe scrunched up paper instead. Get a timer. Predict how many goals you think you will score in a given amount of time such as I minute. Write down your prediction. You could create a competition with the people in our home. When you are ready start the timer and see how many goals you can score. Was it the same as your prediction? Was it more or less? Try again.

Friday

Warm up: Counting actions. Say a number followed by an action for you child to complete. E.g. 5 claps, 7 jumps. Main task: Days of the week. Ask your child to say the days of the week. Can they say them in the right order? Say them together. Next write down the days of the week separate pieces of paper. Next for each day of the week think something you did each day during this week. Talk through each day together. Finally mix up the days of the week and try to put them in the correct order. The story of the very hungry caterpillar uses the days of the week. If you have the internet you can access the links below:

https://www.youtube.com/watch?v=3tx0rvuXIRg - days of the week

Please remember to never leave your child unsupervised when using the internet.

Weekly Exploration and Play

Each week we will provide you with a list of fun activities that you can complete during the suggested time slot. You can pick and choose which ones you complete on what day as we understand that day to day routines may change. We also know that some children love to do the same activities again and again because they loved them so much. It's okay to make a pirate hat everyday if that's what is fun to your child.

- Learn the names of the planets Mercury, Venus, Earth, Mars, Jupiter, Saturn, Uranus, Neptune (don't forget Pluto is no longer a planet because it was decided it was too small. Pluto is now known as a dwarf plant). If you have internet access you can use the following links to support learning. Remember to always supervise your child when they are using the internet.
 - I. https://www.youtube.com/watch?v=mQrlgH97v94 (A song with lots of great facts to help you learn).
 - 2. https://www.youtube.com/watch?v=ZHAqT4hXnMw (A space rap).
 - 3. https://www.youtube.com/watch?v=BZ-qLUIj A0 (A slower song to help you learn).
- Make a cardboard tube rocket. Using recycles materials to create a rocket.
 Remember to never leave your child unsupervised with scissors if being used.
- Hand and feet aliens you will need some child friendly paint to complete this
 activity. You can use a range of materials to create extra features such a bottle tops,
 tin foil, button, cotton buds etc.





Paper plate flying saucer – you can use any materials you have at home to make a
flying saucer. A paper plate is one example. Look in your recycling box to see what
you have spare.



- Star gazing We will leave this up to parents/carers to decide if they wish to take the time to look at the stars at night as we know it does not get dark till much later this time of year. If you do, enjoy the time talking about what your child can see? What do they think stars are? Why are they there? What would a shooting star look like? Can they see the moon?
- Alien slime (aka gloop) This is a messy but fun job!
 You will need: 2 cups of cornflour, I cup of water, an old container, food colouring (optional).
 Place the cornflour into the container and add two drops of food colouring if you have some.
 Pour the water into the container. Mix the water into the cornflour and colouring. It will take some time to mix together but encourage your child to play with the gloop before it is mixed. What does it feel like?

Listening and turn taking games

Monday: Animal Charades

Draw some pictures of animals on scrap pieces of paper around 8-10. Fold each piece of paper up and place into a bowl or hat. Mix all the pictures up. Next take it in turns to pick a picture. You need to look at the picture you have chosen and keep it a secret. You then need to pretend to be this animal by moving around, making noises and see if your family can guess what animal you are.

Tuesday: Hide and seek

Play a game of hide and seek with your family. Who can find the best hiding place? You can play the game differently by taking it in turns to hide a toy instead.

Wednesday: Bowling

This game can be played indoors or outside. You will need a level space indoors/outdoors to create a bowling "lane" for this game. Collect items to act as pins such as empty water bottles or plastic cups. A small ball works best for indoor bowling; nothing heavy is needed. If there are a lot of people in your family, make it an indoor team game for your family by creating "leagues".

Thursday: Musical chairs

Set up some chairs or cushions in your biggest space. Choose some music to use. As the music plays move around the chairs/cushions in a circle. When the music stops everyone needs to sit down as quickly as you can. After each pause of the music take a chair or cushions away. The last person left on the last chair is the winner.

Friday: Rock, Paper, Scissors

Rock, paper, scissors is a game for two people that encourages fast thinking.

Here's how it works. After a count of I-2-3, and at the same time, each player makes a shape with their hand - either:

- 1) A rock (closed fist)
- 2) Scissors (the pointing and middle finger in a V shape)
- 3) Paper (fingers together and flat).

Rock beats scissors (by crushing them); scissors beat paper (by cutting it); paper beats rock (by covering it). The picture above shows you how it works. If both players choose the same shape it's a tie - play again. See who wins the most challenges.